



**Course Title:** Cloud Computing  
**Course Code:** SEC-302 (B)  
**Course Credit:** 3  
**Session Per Week:** 3  
**Total Teaching Hours:** 40 Hours

#### AIM

To uncover the core concepts of cloud computing to the students and at the same time providing ample foundations to enable further study, research and implementation of cloud computing services.

#### LEARNING OUTCOMES

On the completion of the course students will:

1. Visualize the various cloud computing environments.
2. Understand the core concepts of parallel, distributed computing and its architecture.
3. Learn and implement virtualization environments.
4. Articulate the insights of cloud computing architecture and its types.

#### DETAIL SYLLABUS

##### Unit-1

**10 Hours**

Introduction

Cloud Computing at a glance

- The vision of cloud computing
- Defining a cloud
- A closer look
- The cloud computing reference model
- Characteristics and benefits
- Challenges ahead

Historical Developments

- Distributed systems
- Virtualization
- Web 2.0

Build Cloud Computing Environments

- Computing platforms and technologies
- Amazon Web Services (AWS)
- Google AppEngine
- Microsoft Azure
- Hadoop

##### Unit-2

**10 Hours**

Principles of Parallel and Distributed Computing

Eras of computing

Parallel vs. distributed computing

Elements of parallel computing

- What is parallel processing?
- Hardware architectures for parallel processing
- Approaches to parallel programming

Elements of distributed computing

- General concepts and definitions
- Components of a distributed system
- Architectural styles for distributed computing
- System architectural styles
- Models for interprocess communication

Technologies for distributed computing

- Service-oriented computing

### **Unit-3**

**10 Hours**

Virtualization

Introduction

Characteristics of virtualized environments

Taxonomy of virtualization techniques

- Execution virtualization
- Machine reference model
- Other types of virtualization

Virtualization and cloud computing

Pros and cons of virtualization

Technology examples

- VMware: full virtualization
- Virtualization Solution
- End-user (desktop) virtualization

### **Unit-4**

**10 Hours**

Cloud Computing Architecture

Introduction

The cloud reference model

- Architecture
- Infrastructure- and hardware-as-a-service
- Platform-as-a-service
- Software-as-a-service

Types of clouds

- Public clouds
- Private clouds
- Hybrid clouds
- Community clouds

Economics of the cloud

### **TEXTBOOK:**

- 1) Mastering Cloud Computing : Foundations and Applications Programming  
By Rajkumar Buyya, Christian Vecchiola, S. Thamarai Selvi  
Publication: McGraw Hill Education

### **REFERENCE BOOK:**

- 1) Essentials of Cloud Computing  
By K. Chandrasekaran  
Publication: CRC press, 2015

**WEB RESOURCES:**

Supplemental materials for instructors or students can be downloaded from else were:

- 1) <http://store.elsevier.com/product.jsp?isbn=9780124114548>
- 2) [https://www.tutorialspoint.com/cloud\\_computing/index.htm](https://www.tutorialspoint.com/cloud_computing/index.htm)
- 3) <https://www.geeksforgeeks.org/cloud-computing/>
- 4) <https://www.w3schools.in/cloud-computing/cloud-computing/>