

GUJARAT UNIVERSITY BCA V SYLLABUS

COURSE TITLE	CC305 Python Programming Practicals
COURSE CODE	CC-305
COURSE CREDIT	3
Sessions Per Week	3
Total Teaching Hours	40 Hours

AIM

To train the students from the basics of coding and executing Python scripts to the more advanced features of using libraries, handling errors and connecting to databases.

LEARNING OUTCOMES

On the completion of the course students will:

- 1. To learn how to design and implement efficient programming using python.
- 2. To learn working with the new datatypes in python.
- 3. To understand and use object based software concepts.
- 4. To work with the built in libraries and also prepare your own customised libraries.
- 5. Learning the importance of using different versions of python in a single system.
- 6. To connect python applications with database.

Note

The list in each unit is indicative only and **may or may not be asked in the examination**. The programs given below are only sample example for practice in lab.

DETAIL SYLLABUS UNIT TOPIC/SUB TOPIC TEACHING HOURS Beginning with Python, Datatypes, Operators, I/O and 10 **Control statements** Write a program to swap two numbers without taking a temporary variable. Write a program to display sum of two complex numbers. Write a program to create a byte type array, read, modify, 3. and display the elements of the array Create a sequence of numbers using range datatype to display 1 to 30, with an increment of 2. 1 Write a program to find out and display the common and the non common elements in the list using membership operators Create a program to display memory locations of two variables using id() function, and then use identity operators two compare whether two objects are same or not. 7. Write a program that evaluates an expression given by the user at run time using eval() function. Example:

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		Enter and expression: 10+8-9*2-(10*2)	
		Result: -20	
	8.	Write a python program to find the sum of even numbers	
		using command line arguments.	
	9.	Write a menu driven python program which perform the	
		following:	
		Find area of circle	
		Find area of triangle	
		Find area of square and rectangle	
		Find Simple Interest	
		Exit.(Hint: Use infinite while loop for Menu)	
	10	Write a program to assert the user enters a number	
		greater than zero.	
	11.	Write a program to search an element in the list using	
		for loop and also demonstrate the use of "else" with for	
		loop.	
	12.	Write a python program that asks the user to enter a	
		length in centimeters. If the user enters a negative	
		length, the program should tell the user that the entry is	
		invalid. Otherwise, the program should convert the	
		length to inches and print out the result. (2.54 = 1 inch).	
	1	lules, Arrays, Functions, List, Tuples and Dictionaries	10
	1.	Write a program to create one array from another array.	
	2.	Create a program to retrieve, display and update only a	
		range of elements from an array using indexing and	
		slicing in arrays.	
	3.	Write a program to understand various methods of array	
		class mentioned: append, insert, remove, pop, index,	
		tolist and count.	
	4.	Write a program to sort the array elements using bubble	
ļ		sort technique.	
	5.	Create a program to search the position of an element in	
ļ		an array using index() method of array class.	
	6.	Write a program to generate prime numbers with the	
ļ	<u> </u>	help of a function to test prime or not.	
	7.	Write a python program that removes any repeated items	
2		from a list so that each item appears at most once. For	
		instance, the list [1,1,2,3,4,3,0,0] would become	
1		[1,2,3,4,0].	
	8.	Write a program to pass a list to a function and display	
		it.	
	9.	Write a program to demonstrate the use of Positional	
1	1.0	argument, keyword argument and default arguments.	
	10.	Write a program to show variable length argument and	
	1.1	its use.	
	11.	Write a lambda/Anonymous function to find bigger	
ļ	10	number in two given numbers.	
	12.	Create a decorator function to increase the value of a	
	1.0	function by 3.	
	13.	Create a program name "employee.py" and implement	
		the functions DA, HRA, PF, and ITAX. Create another	
		program that uses the function of employee module and	
		calculates gross and net salaries of an employee.	

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	14.	Write a program to create a list using range functions	
		and perform append, update and delete elements	
		operations in it.	
ĺ	15.	Write a program to combine two List, perform repetition	
		of lists and create cloning of lists.	
İ	16.	Create a sample list of 7 elements and implement the	
		List methods mentioned: append, insert, copy, extend,	
		count, remove, pop, sort, reverse and clear.	
İ	17.	Write a program to create nested list and display its	
	17.	elements.	
ł	18.	Write a program to accept elements in the form of a tuple	
	10.	and display its minimum, maximum, sum and average.	
ł	19.		
ł	_	Create a program to sort tuple with nested tuples.	
	20.	Write a program to create a dictionary from the user and	
ł	0.1	display the elements.	
	21.	Create a dictionary that will accept cricket players name	
		and scores in a match. Also we are retrieving runs by	
1	00	entering the player's name.	
	22.	Write a program to convert the elements of two lists into	
-	00	key-value pairs of a dictionary.	
	23.	Create a python function to accept python function as a	
		dictionary and display its elements.	
ļ	1	sses, Inheritance and Polymorphism	10
	1.	Write a program to create a Student class with name,	
		age and marks as data members. Also create a method	
		named display() to view the student details. Create an	
		object to Student class and call the method using the	
]		object.	
	2.	Write a program to create Student class with a	
		constructor having more than one parameter.	
	3.	Write a program to demonstrate the use of instance and	
		class/static variables.	
	4.	Write a program to store data into instances using	
		mutator methods and to retrieve data from the instances	
		using accessor methods.	
	5.	Write a program to use class method to handle the	
		common features of all the instance of Student class.	
3	6.	Write a program to create a static method that counts	
		the number of instances created for a class.	
	7.	Create a Bank class with two variables name and	
		balance. Implement a constructor to initialize the	
		variables. Also implement deposit and withdrawals	
		using instance methods.	
1	8.	Write a program to create a Emp class and make all the	
	~.	members of the Emp class available to another class	
	1	<u> </u>	
		(Myclass) [Bu passing members of one class to another]	
ľ	9	(Myclass). [By passing members of one class to another] Create a Student class to with the methods set id	
ĺ	9.	Create a Student class to with the methods set_id,	
	9.	Create a Student class to with the methods set_id, get_id, set_name, get_name, set_marks and get_marks	
	9.	Create a Student class to with the methods set_id, get_id, set_name, get_name, set_marks and get_marks where the method name starting with set are used to	
	9.	Create a Student class to with the methods set_id, get_id, set_name, get_name, set_marks and get_marks where the method name starting with set are used to assign the values and method name starting with get are	
	9.	Create a Student class to with the methods set_id, get_id, set_name, get_name, set_marks and get_marks where the method name starting with set are used to assign the values and method name starting with get are returning the values. Save the program by <i>student.py</i> .	
	9.	Create a Student class to with the methods set_id, get_id, set_name, get_name, set_marks and get_marks where the method name starting with set are used to assign the values and method name starting with get are	

	10.	Write a program to access the base class constructor from a sub class by using <i>super()</i> method and also without using <i>super()</i> method.	
	11.	"	
	12.	Write a program to implement single inheritance in which two sub classes are derived from a single base	
	13.	class. Write a program to implement multiple inheritance using two base classes.	
	14.	Write a program to understand the order of execution of methods in several base classes according to method resolution order (MRO).	
	15.	Write a program to check the object type to know whether the method exists in the object or not.	
	16	Write a program to overload the addition operator (+) to make it act on the class objects.	
	17.	Write a program to show method overloading to find sum of two or three numbers.	
	18.	Write a program to override the super class method in subclass.	
		eption Handling, Standard Library, Creating Virtual	10
	1.	Write a program to handle some built in exceptions like <i>ZeroDivisionError</i> .	
	2.	Write a program to handle multiple exceptions like SyntaxError and TypeError	
	3.	Write a program to import "os" module and to print the current working directory and returns a list of all module functions	
	4.	Write a program to provide a function for making file lists from directory wildcard searches.	
	5.	Write a program to import <i>datetime</i> module and format the date as required. Also use the same module to calculate the difference between your birthday and today in days.	
4	6.	Write a program to create a database named "Sample_DB" in MySQL(). [First ensure connection is made or not and then check if the database <i>Sample_DB</i> already exists or not, if yes then print appropriate message]	
	7.	Write a program to retrieve and display all the rows in the employee table. [First create an <i>employee</i> table in the Sample_DB with the fields as eid, name, sal . Also enter some valid records]	
	8.	Write a program to insert several rows into <i>employee</i> table from the keyboard.	
	9.	Write a program to delete a row from an <i>employee</i> table by accepting the employee identity number (eid) from the user.	
	10.	Write a program to increase the salary (sal) of an employee in the <i>employee</i> table by accepting the employee identity number (eid) from the user.	

11. Write a program to create a table named new_employee_tbl with the fields eno, ename, gender and salary in Sample_DB database. The datatypes of the fields are eno-int, ename-char(30), gender-char(1) and salary-float.

TEXT BOOK:

1) Core Python Programming

By, Dr. R. Nageswara Rao, 2017 edition

2) Python Tutorial (Release 3.6.4)

By, Guido van Rossum and the Python development team

REFERENCE BOOK:

1) A Byte of Python,

By Swaroop C H

2) Python Cookbook, Recipes of Mastering Python 3,

By David Beazely & Brian K. Jones

WEB RESOURCES:

https://www.python.org/about/apps/

https://www.w3schools.com/python/default.asp

https://www.tutorialspoint.com/python3/index.htm

https://www.programiz.com/python-programming/tutorial

REQUIRED SOFTWARES:

Python 3.4.1 or higher

IDE: IDLE

Database: MySQL